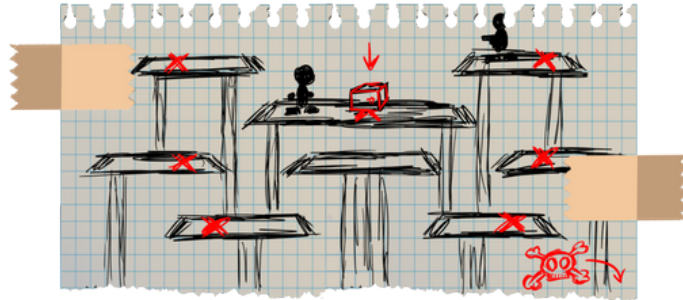


BALLISTIC FREAKS

INTRODUCTION

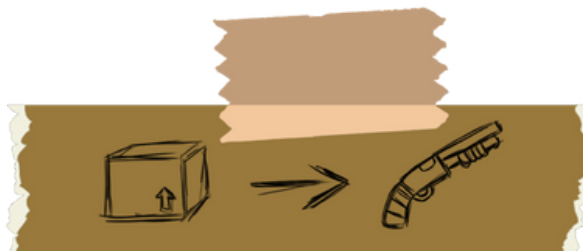
The Ballistic Freaks experimental weapons program and its creators are veiled in shadows and mystery. An organization with an esoteric agenda made up of some of the world's most elite and wealthy individuals with no loyalties to anyone or anything. They are solely devoted to pushing the boundaries of ethics, morality and physiology by putting their test subjects through heinous experiments that strain them mentally and physically, bringing them to a breaking point. All of that just to see what becomes of their subjects at the end.



GAMEPLAY

Ballistic Freaks is primarily focused on PvP gameplay. This fast-paced 2D platform shooter will test all of your reflexes. You'll be placed in a free for all arena with one simple goal - to remain the last one standing. Everyone will start with a default pistol, but every few seconds the arena will get an airdrop- giving anyone who gets to it first a huge boost in firepower (or not).

Every dropped crate will have a random weapon inside. It can range from SMGs, LMGs, to Shotguns or even Snipers. Each weapon picked up will only have a single magazine, so you'll have to make every shot count.



Of course, chances to receive a Sniper from drop are way lower than some SMG. But everyone will have the same loot regarding of what character is used.

We will have 4 characters. Each one will come with its own starting pistols and perks you can choose before the game. There won't be any best character. We will try our best to make every perk and pistol as balanced as we can, so there wouldn't be only one used character.

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POST-GAME LOOT DROPS

The first way to earn money is a chance to receive a loot drop crate after each match. You will be able to use our tokens to unlock those drops and receive random cosmetic ERC1155 NFTs that can be sold at anytime on the blockchain. You can also choose not to open said loot drops and just sell them directly to another person.

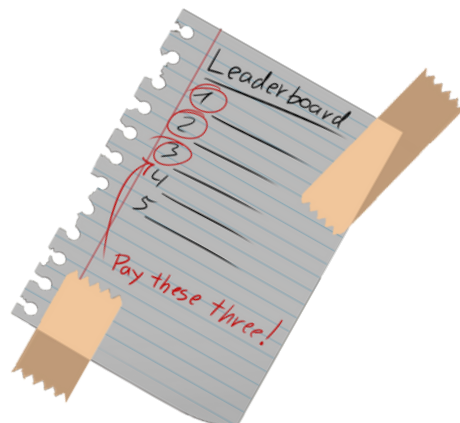
Tokens used for unlocking loot crates will be split among the top player pool & into the game's funding that will enable us to support future updates and to cover the costs that associated with making this project.

BETS

You will have an option to play competitively by placing bets on your wins. Let's say a 4 player game will take place where each contestant places 1000 token bets on themselves. The winner that will be able to eliminate all the other players will take all of the tokens home. Of course, a small percentage of the game's pool will go to the top player pool & the game's funding.

TOP PLAYER REWARDS

We will have a public pool of funds collected through various ways that will be distributed to top players every month. Since almost every action (from selling your NFTs or unlocking creates, to placing bets on games) will add funds to the top player pool means the more activity the game gets, the bigger the pool will be.



WEEKLY BOOSTED CHARACTER

Top players will be determined by the amount of points they've collected. Each week one character will have a small boost to the amount of points the player using him gets. So if you want to push yourself to the top, you might want to consider using that boosted character for that week. To eliminate hoarding and make an option to "try before you buy" we are in the process of adding NFT renting.

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NFT CHARACTERS

By owning an NFT of our character you get option to participate in all the game's P2E aspects. You will receive post game loot drops, you can participate in the top player leaderboard & place bets, will be able to choose starting pistol & perks (also some other sneaky ways we will reward you, but let's keep it a secret for now). Also, NFT holders will be able to test out our game pre-launch.

FREE TO TRY OUT

Once launched, you will be able to try out the game. You will get a free character (of course not as aesthetically pleasing), but you will be able to fight in casual matches. Although, if you'll want to get the most out of our game, you will need to own at least one of our NFT characters.



TOKENOMICS

Our game and all its tokens will run on the Polygon blockchain to save on fees for microtransactions and to have faster transaction times. We will have 10,000 NFTs (2,500 of each character) and each NFT will cost 100 MATIC to mint. We will never increase or decrease the price, no matter how many mints we'll have. Also the minting process will always be open for upcoming players until it sells out.